

KillTest

높은 품질, 더 나은 서비스



연습 문제

<https://www.killtest.kr>

1년간 무료 업데이트 제공

Exam : 070-485

**Title : Advanced Windows Store
App Development using C#**

Version : DEMO

1.DRAG DROP

You are developing a Windows Store app that allows users to capture videos and upload them to a social networking website. You need to ensure that the app saves the captured video in MP4 format to the user's videos library.

How should you complete the code segment? (To answer, drag the appropriate option to the correct location or locations in the answer area. Each option may be used once, more than once, or not at all. You may need to drag the split bar between panes or scroll to view content.)

```
Windows.Storage.KnownFolders.VideosLibrary.CreateFileAsync
("video.mp4",
```

```
Windows.Storage.KnownFolders.VideosLibrary.CreateFolderAsync
("video", VideoFormat.Mp4,
```

```
await mediaCapture.StartRecordToCustomSinkAsync
(recordProfile, videoFile);
```

```
await mediaCapture.StartRecordToStorageFileAsync(recordProfile,
videoFile);
```

Answer Area

```
private async void CaptureVideo()
{
    var videoFile =
        await
            Windows.Storage.CreateCollisionOption.GenerateUniqueName);

    var quality = Windows.Media.MediaProperties.VideoEncodingQuality.Auto;
    var recordProfile = MediaEncodingProfile.CreateMp4(quality);

}
}
```

Answer:

```
Windows.Storage.KnownFolders.VideosLibrary.CreateFolderAsync  
("video", VideoFormat.Mp4,
```

```
await mediaCapture.StartRecordToCustomSinkAsync  
(recordProfile, videoFile);
```

Answer Area

```
private async void CaptureVideo()  
{  
    var videoFile =  
        await  
            await mediaCapture.StartRecordToStorageFileAsync(recordProfile,  
                videoFile);  
        Windows.Storage.CreateCollisionOption.GenerateUniqueName);  
    var quality = Windows.Media.MediaProperties.VideoEncodingQuality.Auto;  
    var recordProfile = MediaEncodingProfile.CreateMp4(quality);  
    Windows.Storage.KnownFolders.VideosLibrary.CreateFileAsync  
        ("video.mp4",  
        }  
}
```

Explanation:

<http://msdn.microsoft.com/en-us/library/windows/apps/hh700863.aspx>

<http://msdn.microsoft.com/en-us/library/windows/apps/windows.storage.knownfolders.videoslibrary.aspx>

<http://msdn.microsoft.com/en-us/library/windows/apps/windows.storage.storagefolder.createfileasync.aspx>

X

2.HOTSPOT

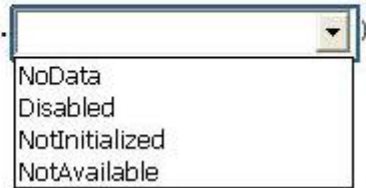
You are developing a Windows Store app that uses location services. You need to indicate that a user has blocked location services.

How should you complete the code segment? (To answer, select the appropriate line of code from the drop-down list in the answer area.)

```
Windows.Devices.Geolocation.PositionStatus status;
```

```
...
```

```
if (status == Windows.Devices.Geolocation.PositionStatus.  
{  
    ...  
}
```



Answer:

```
Windows.Devices.Geolocation.PositionStatus status;
```

```
...
```

```
if (status == Windows.Devices.Geolocation.PositionStatus.  
{  
    ...  
}
```



Explanation:

<http://msdn.microsoft.com/en-us/library/windows/apps/windows.devices.geolocation.positionstatus.aspx>

3.You are developing a Windows Store app that uses a webcam. You need to be notified if new webcams are connected to the system.

Which class should you use?

- A. ManagementObjectFinder
- B. FileSystemWatcher
- C. DeviceWatcher
- D. ServiceDevice

Answer: C

Explanation:

<http://msdn.microsoft.com/en-us/library/windows/apps/windows.devices.enumeration.deviceviewer.aspx>

4.HOTSPOT

You are developing a Windows Store app.

You have the following resource table.

	Name	Value	Comment
▶	App Name	Contoso Works	
*			

You need to bind the text resource to a XAML text block.

How should you complete the code segment? (To answer, select the appropriate option from each drop-down list in the answer area.)

```
<TextBlock x:Uid="AppName" x:Name="" />
```

Two dropdown menus are shown below the code. The first dropdown menu has the following options: x:Uid, Uid, x:Name, Name, x:Text, Text. The second dropdown menu has the following options: x:Uid, Uid, x:Name, Name, x:Text, Text.

Answer:

```
<TextBlock x:Uid="AppName" x:Name="" />
```

Two dropdown menus are shown below the code. The first dropdown menu has the following options: x:Uid, Uid, x:Name, Name, x:Text, Text. The second dropdown menu has the following options: x:Uid, Uid, x:Name, Name, x:Text, Text. The 'x:Uid' option in the first dropdown and the 'Text' option in the second dropdown are highlighted in red.

Explanation:

<http://msdn.microsoft.com/en-us/library/windows/apps/xaml/Hh965326.aspx>

5.HOTSPOT

You are developing a Windows Store app.

You have the following resource table.

	Name	Value	Comment
▶	AppName	Contoso Works	
*			

You need to use text resources in the app.

How should you complete the code segment? (To answer, select the appropriate line of code from each drop-down list in the answer area.)

```
protected string GetAppName()
{
```

```
    rs = new ( );
```

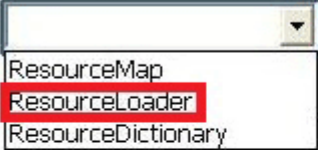
Two dropdown menus are shown below the code. The first dropdown menu has the following options: ResourceMap, ResourceLoader, ResourceDictionary. The second dropdown menu has the following options: ResourceMap, ResourceLoader, ResourceDictionary.

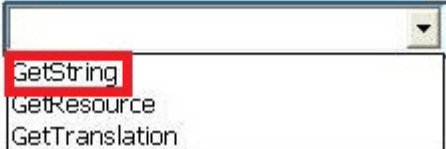
```
    string appname = rs. ("AppName");
    return appname;
}
```

A dropdown menu is shown below the code. It has the following options: GetString, GetResource, GetTranslation.

Answer:

```
protected string GetAppName()  
{
```

```
    rs = new  ();
```

```
    string appname = rs.  ("AppName");  
    return appname;  
}
```

Explanation:

<http://msdn.microsoft.com/en-us/library/windows/apps/windows.applicationmodel.resources.resourceloader.aspx>